



# CASPER BENGTSSON

GAME PROGRAMMER

## CONTACT



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[Casper Bengtsson](#)

## SKILLS

**C++** - Proficient

**C#** - Experienced

**ImGui** - Experienced

**Unity** - Experienced

**Scrum** - Experienced

**Perforce** - Experienced

**Github** - Comfortable

## LANGUAGES

**Swedish** - Native

**English** - Fluent

## ABOUT ME

Hi, my name is Casper Bengtsson and I'm a game programmer. I started making games in my free time when I was 15 years old, and since then I have never stopped learning and improving my skills.

I specialize in gameplay and tools programming, using languages such as C++ and C#. I enjoy working on both the logic and the aesthetics of games, and I always strive to deliver high-quality code that is efficient and easy to maintain.

## EDUCATION

### 2021 - 2024, Game Programming

*The Game Assembly, Malmö*

8 Group game projects | Full-time C++ courses | Created a DX11 engine from scratch | Agile working with scrum

### 2018 - 2021, Game Development

*LBS, Halmstad*

Unity game development | C# courses | Game design | 2 group game projects | Working with scrum

## WORK EXPERIENCE

### 2017 - 2021, Östras Bageri | *Part Time*

*Pastry Chef*

Worked in group decorating cakes, baking, and packaging deserts.

### 2022, Överskotts Bolaget | *Part Time*

*Store Clerk*

Worked at a company where we sold products such as food, tools, decoration and alot more